f This is the best (by far) animated game I have seen. All Excellent, outstanding, super, great, and it was good too! LoCrescente, CA Wow! Innovative graphics! I love your games. Every Brøderbund game I own is state-of-the-art! Thank you. Allows on The whole family thinks they're great! Marketon, 7% I think you put out an excellent (that's an understatement) line of software. Keep it up! (1/2/2004) Finest graphics/animation I have seen to date. Congratulations. college Station, Tx One of the few brands that I would buy sight unseen! Uniformly high quality. Super graphics and sound effects. I think that Brøderbund games are probably the best action packed games on the market. Language, CA Another great game with the fine Brøderbund graphics that I've come to expect. Mankauy Rank CA Probably the best line of entertainment programs in the industry. Keep up the good work. Modelesson NY 3 5

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### Software

#### ENTERTAINMENT

STELLAR SHUTTLE by Matt Ruter Voire on a dangerous rescue mission to the planet Tram. You must maneuver your shuttle craft through streaking asteroids to reach narrow inding wells and load your refuges for the trip back to the mother ship. But monsters have a taste for Transina and can be counted on to try to thwart your rescue efforts. An arcade style game. Available only for ATARI 400/800, joy-stells controlled (16K Cassettid 52K

DEADLY SECRETS by Scott Schram, Corey Kosak and Louise Klamper. Our hero escapes a burning building via an involved and perilous route. Finding himself in a secret military base below the lobby, he's ordered to capture a terrorist who has stolen the fall safe code that launches a nuclear attack! An adventure game.

SEAF®X by Ed Hobbs. In a lone submarine you take on a convey of enemy ships and its escort, while dodging exploding depth charges, mines and torpedoes. You will need superior manuering about the come aquatic ally to survive! Keyboard, loystick or paddle controlled. Also available for ATARI 400/800, joystick or postorior and a well-come aquatic ally to survive! Keyboard, opticitive or addle controlled. Also controlled is the Disk.

THE ARCADE MACHINE by Chris Jochumson and Doug Carlston. Create your own arcade games! It's easy! No programming knowledge needed. Comes with a selection of full color monsters (or you design your own), dramatic explosions and sour effects, automatic high scoring features, and more Requires Applesoft features of a Sector Controller.

SERPENTINE by David Snider.
Glant serpents set forth to slay their
silthery cousins. To add to the fur, the
snakes lay eggs and fight ferociously
to protect their young! A fast arcade
style game with many levels of play.
Keyboard or joystick controlled. Also
available for ATARI 400/800, joystick
controlled (AlSC ASSENE/EAK Disk).

CHEPLIFTER by Dan Gorlin, With realistic throttle action you manuser a dardevil rescue chopper. You fight off enemy jet fighters and air mines above, and tank fire and air to ground missales below, to rescue hostages held behind the lines and bring them out alive! Requires joystick with two buttons. Also available for ATARI 400800. Jovstick controlled IASK Disk!

LABYRINTH by Scott Schram. Descend into the labyrinthian depths of Prince Julian's long abandoned diamond mines in search of treasure. You'll encounter terrifying creatures guarding dark corridors with walls that move constantly to expose entryways and seal of exits. Eight levels. Keyboard controlled. Also available for ATAN (2000), joystike controlled (16K CassetteSZK

DUELING DIGITS by Brian Crouch. It's a data deep of math is all but lost. You battle the forces of ignorance (or dangerous human opponents) to capture glowing "sacred" numbers and fit them into the "Expression." For one or two players. Paddle controlled.

STAR BLAZER by Tony Suzuki. Test your billily to altake and evide supersonic tanks, heat seeking missiles, explosive balloons, enemy jets, and fuel guzziling blueblifed in your maneuverable fighter, as you battle to clear away the Flatlanders' radar, ICBM Installations, and headquarters. Keyboard or joystick controlled. Also awailable for ATARI 400500, joystick com-

TRACK ATTACK by Chris Jochumson. Steal gold from a moving train by intercepting it in your fast carl Jump the train and run across the top to take control of the engine. You'll need great timing and good peripheral vision. For 1 to 4 players. Reyboard or jovstick controlled. Also available for ATARI 400/800, joystick controlled (32K Disk).

L DAVIB'S MIDNIGHT MAGIC by David Snider. Hi-res pinball at its best Dual flipper controls, upper and lower playing levels, tilt mechanism, rollovers, multiple ball play, electronic deflectors and many special effects. Requires paddles or joystick. Also available for ATARI 400/800, paddle controlled (48K Disk).

RED ALERT by Olaf Lubeck. Hiding behind a thin red shield, you protect your base from destruction by Space Meanies and Thudputters, using your radar, ack-ack and remote rocket fire. Requires joystick. GÉNETIC DRIFT by Scott Schram. Quick! Save the world from domination by sharks, cockroaches and domination by sharks, cockroaches and command of the sharks, cockroaches and genetic drift by zapping unstable life forms that threaten you and mulate them into friendly life forms that assure our mutual safe passage into the next age. Keyboard controlled. Also available to the controlled of t

SPACE QUARKS by Chris Jochumon. Small, playful, beautiful but dangerous little particles hypnotize you with mysterious and intricate dances. But beware. When prodded, space quarks become very aglitated and come flying down on you like kamilkazes! Hires action with 10 levels of play. Keyboard, paddio or joystick controlled.

APPLE PANIC by Ben Serki. The applies will get you if you don't watch out! Forced to flee from pursuing applies in a multi-level mansion, you set traps for your pursuens along the way. A last arcade style game with great troiled. Also available for ATRA 400/800, joystick controlled (16K Cassette/24K Disk).

GALACTIC EMPIRE by Doug Carlston. The first episode in the four part Galactic Saga. A classic strategy game of military planning and logistics, played out in real-time hi-res with optional sound effects. Requires Apple-

GALACTIC TRADER by Doug Carlston. Episode two of the Galactic Saga. You make your fortune buying, selling and bartering commodities throughout the galaxy. Requires Applesoft.

GALACTIC REVOLUTION by DOUG Carlston. In episode three of the Galactic Saga you ignite or suppress the impending revolution by swaying the allegiances of various power groups throughout the galaxy. Requires Applesoft.

TAWALA'S LAST REDGUBT by Doug Carlston. In the fourth episode of the Galactic Saga you join the rebel leader Benthi in an assault on the stronghold of the cruel prince Tawala. Requires Applesoft.

All programs are for 48K APPLE II Int/Plus with one drive unless otherwise noted.
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